



ROLEPLAY AND BATTLE IT OUT IN THIS TWO-DIMENSIONAL SPACE!

Role-play as either Red Riding Hood or Big Grey Wolf, start with a full health bar and launch attacks against the other. Win free spins and wild symbols in the bonus game mode!

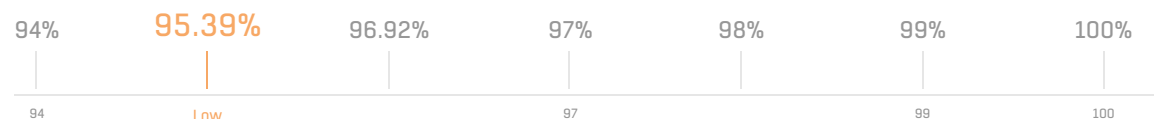


GAME FEATURE - HOOD VS WOLF

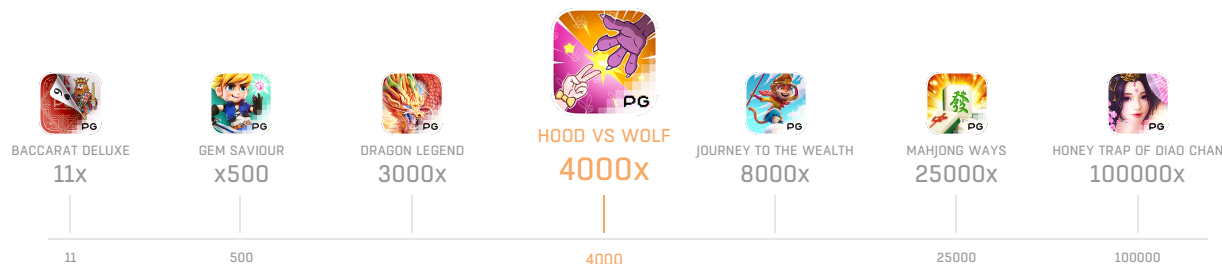
GAME TYPE

CLASSIC / EUROPEAN / FAIRYTALE

RTP (Return to Player)



MAXIMUM WIN Theoretical Maximum Win: Bet Amount of Winning Spin x 4000



HIGHEST NUMBER OF FREE SPINS

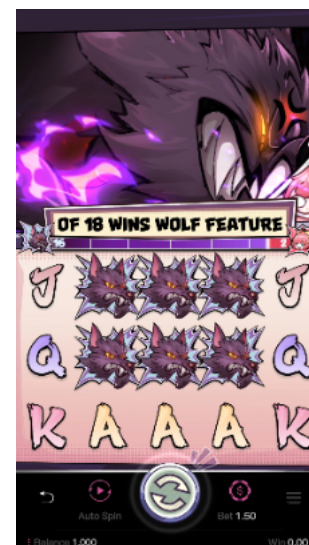


SESSION VOLATILITY



GAME FEATURE

- Reach 18 score with Hood or Wolf to trigger the character feature game!



BATTLE FEATURE

During main game, one half of the top screen is occupied by Hood character, and other half occupied by Wolf character.

The collection bar above the reels shows how far Hood character or Wolf character is pushing the other character, indicated by the Hood score and Wolf score inside the collection bar.

At the end of a spin, if there are Hood's Power symbol and/or Wolf's Power symbols on reels, those symbols will be added to the collection bar.

If Hood's Power symbols are more than Wolf's Power symbols on reels, the Hood score in the collection bar will increase (and Wolf score will decrease) by the difference between the number of Hood's Power symbols and Wolf's Power symbols.

If Wolf's Power symbols are more than Hood's Power symbols on reels, the Wolf score in the collection bar will increase (and Hood score will decrease) by the difference between the number of Wolf's Power symbols and Hood's Power symbols.

If Hood score or Wolf score reaches 18, the Hood Feature or the Wolf Feature will be awarded respectively.

1.1 - HOOD VS WOLF

Hood vs Wolf is a 5-reel, 3-row video slot featuring Battle Feature, Mini Janken Feature and 2 different types of bonus features (Wolf Feature and Hood Feature). The theoretical return to player for this game is 95.39%. This RTP represents the long term theoretical game payout. This RTP represents the long-term statistical percentage of total stakes in the game that is paid out as winnings over time. The RTP value is calculated by dividing the total winnings by the total stakes from a simulation of numerous game rounds.

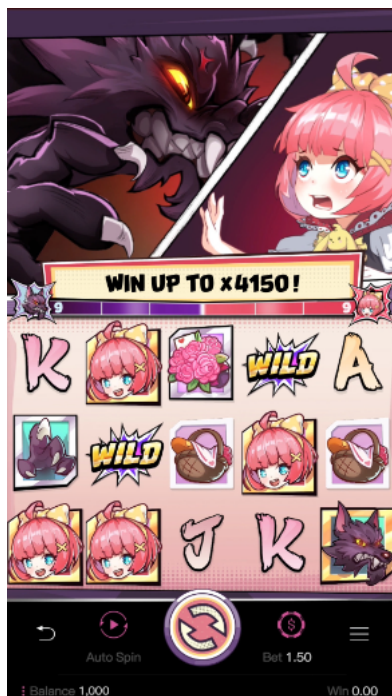
1.2 - SUMMARY

Refer to the table below for a quick overview of our summary table

Parameter	Value	Parameter	Value
Return to Player (RTP)		Hit Rates	
Overall	95.39%	Overall	37.17%
Main Game	50.37%	Main Game	31.86%
Mini Janken, Wolf, Hood Feature	10.52%, 17.25%, 17.25%	Mini Janken, Wolf, Hood Feature	4.44%, 0.44%, 0.44%
Session Volatility	Medium	Mini Janken, Wolf, Hood Feature	1/23, 1/229, 1/229
		Big Win, Mega Win, Super Mega Win*	1/105, 1/6090, 1/340020
Reel Type	Standard Spinning Reels	Owner, Developer	Pocket Games Soft (PG SOFT®)
Reel, Lines	5 Reels, 30 Lines	Tested By	Gaming Associates
Bet Size	0.01, 0.05, 0.15, 1.25	Supported Platforms	iOS, Android, HTML5, MacOS, Windows
Bet Level	1, 2, 3, 4, 5, 6, 7, 8, 9, 10	Optimal Display Resolution	1080x2340 (Required aspect ratio 19.5:9)
Default Minimum Bet	EUR €0.30	*Big Win bet multiplier is x5 to x15; Mega Win x15 to x30; Super Mega Win x35 and above	
Default Maximum Bet	EUR €375		
Max Exposure (Simulated in 1 Billion Spins)	360x		

2.3 - SPLASH SCREEN & MAIN GAME

The main game is started when the splash screen fades out.



2.2 - WILD SYMBOL

Wild symbol substitutes for all symbols except Rock symbol, Paper Symbol, Scissors Symbol, Hood's Power symbol and Wolf's Power symbol.

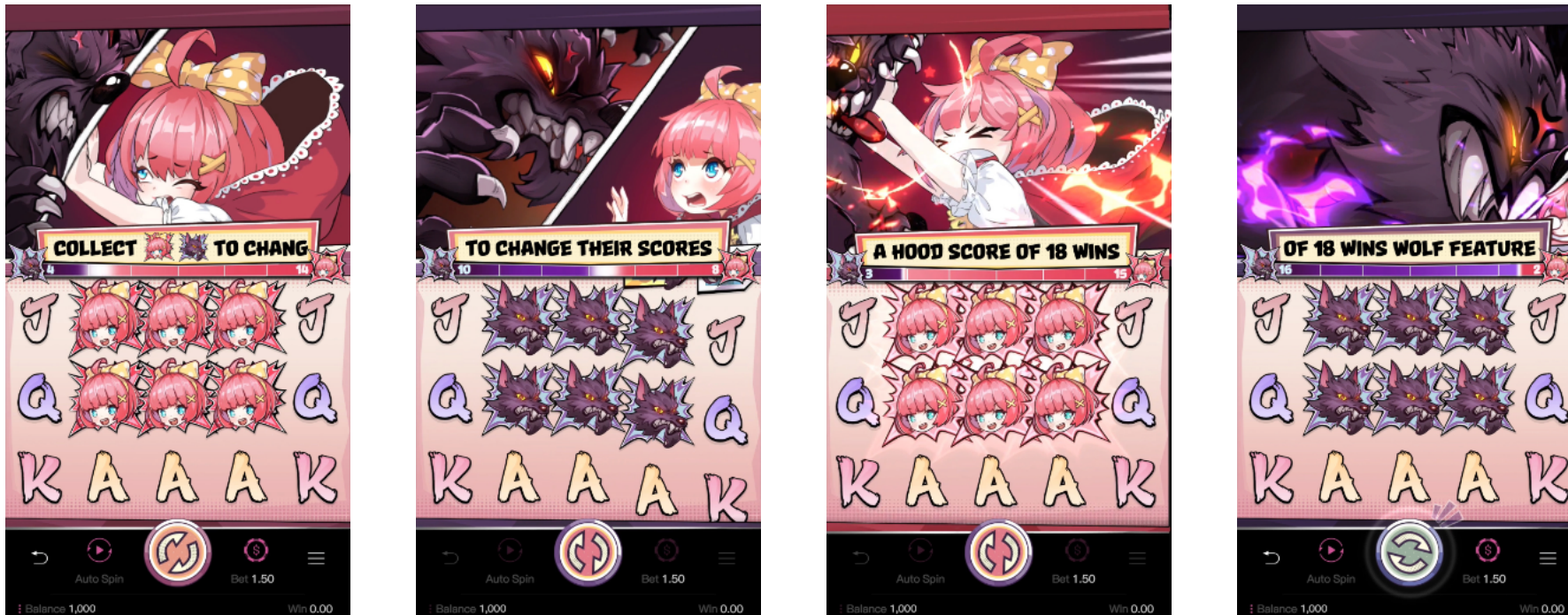
Hood's Power symbol and Wolf's Power symbol can be represented as Hood symbol and Wolf symbol respectively when calculating winning bet lines.

Rock symbol, Paper Symbol and Scissors Symbol appears on reels 2 or 4 only.



2.3 - BATTLE FEATURE

During main game, one half of the top screen is occupied by Hood character, and other half occupied by Wolf character.



The collection bar above the reels shows how far Hood character or Wolf character is pushing the other character, indicated by the Hood score and Wolf score inside the collection bar. At the end of a spin, if there are Hood's Power symbol and/or Wolf's Power symbols on reels, those symbols will be added to the collection bar.

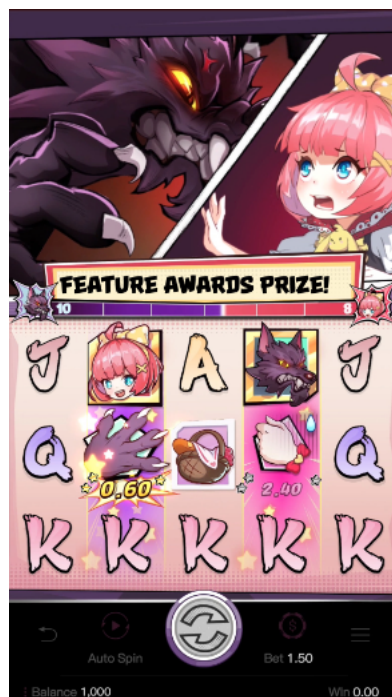
If Hood's Power symbols are more than Wolf's Power symbols on reels, the Hood score in the collection bar will increase (and Wolf score will decrease) by the difference between the number of Hood's Power symbols and Wolf's Power symbols.

If Wolf's Power symbols are more than Hood's Power symbols on reels, the Wolf score in the collection bar will increase (and Hood score will decrease) by the difference between the number of Wolf's Power symbols and Hood's Power symbols.

If Hood score or Wolf score reaches 18, the Hood Feature or the Wolf Feature will be awarded respectively.

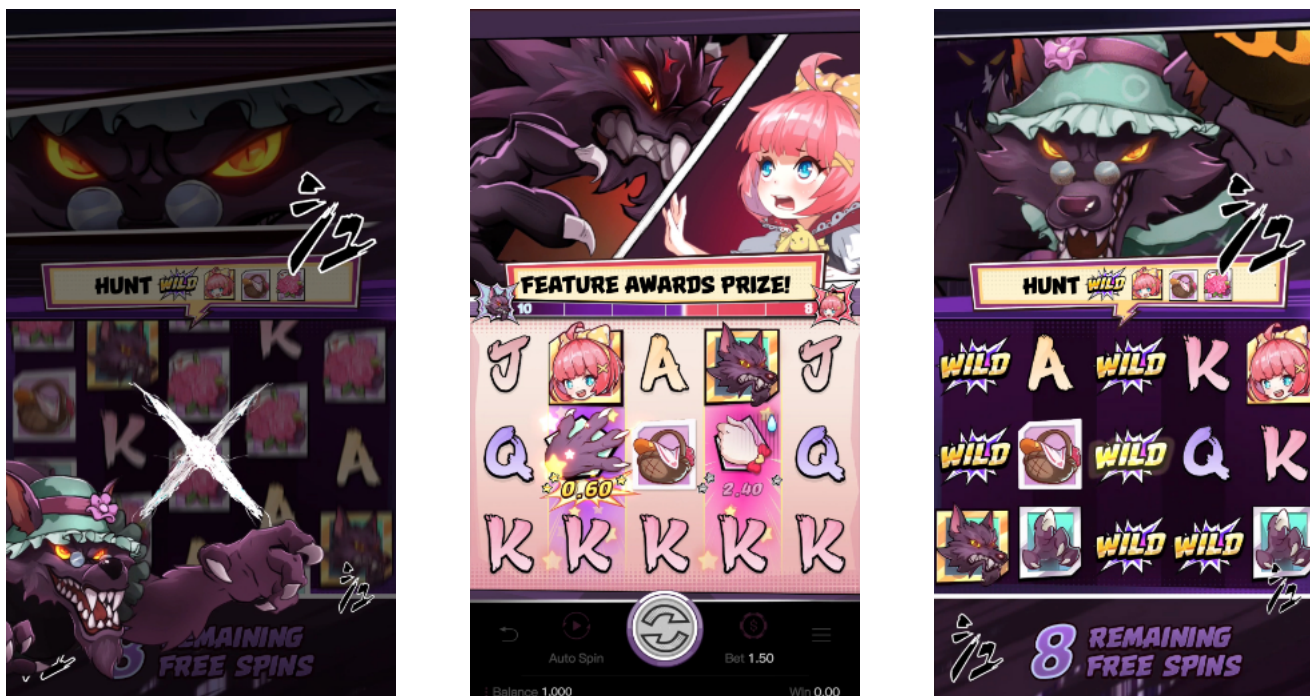
2.4 - MINI JANKEN FEATURE

When a pair of Rock, Paper or Scissors appear on reels 2 and 4, the winning symbol will award a prize. Scissors wins Paper, Paper wins Rock, Rock wins Scissors.



2.5 -WOLF FEATURE

3 rounds of Rock Paper Scissors are played, where both player and opponent (Hood) select either Scissors, Paper or Rock for each round.



Both characters will reveal their selection. Scissors wins Paper, Paper wins Rock, Rock wins Scissors.

Each round where player (Wolf) wins the Rock Paper Scissors, 5 free spins are awarded with 1 frame on a random position of the reels in every free spin.

If any Wild, Hood, Basket, or Flower symbol land in that frame, 3 to 8 Wild symbols will replace random symbols on the reels, including the symbol in the frame.

2.6 -HOOD FEATURE

3 rounds of Rock Paper Scissors are played, where both player and opponent (Wolf) select either Scissors, Paper or Rock for each round.



Both characters will reveal their selection. Scissors wins Paper, Paper wins Rock, Rock wins Scissors.

Each round where player (Hood) wins the Rock Paper Scissors, 5 free spins are awarded with 5 frames on random positions of the reels in every free spin.

If Wolf, Claws and/or Tail symbol(s) land in one or more of the frames, those symbol(s) in those frame(s) will be transformed into Wild symbol.

3.1 - SYMBOL PAYOUT

Symbol Payout Values		
	5	500
	4	150
	3	50
	2	10
	5	150
	4	50
	3	20
	5	150
	4	50
	3	20
	5	80
	4	30
	3	15
	5	80
	4	30
	3	15
	5	50
	4	20
	3	10
	5	50
	4	20
	3	10
	5	30
	4	15
	3	5
	5	30
	4	15
	3	5
	5	15
	4	8
	3	3
	5	15
	4	8
	3	3
  		
Rock Paper Scissors		

Wild symbol substitutes for all symbols except Rock symbol, Paper Symbol, Scissors Symbol, Hood's Power symbol and Wolf's Power symbol.
Hood's Power symbol and Wolf's Power symbol can be represented as Hood symbol and Wolf symbol respectively when calculating winning bet lines.
Rock symbol, Paper Symbol and Scissors Symbol appears on reels 2 or 4 only.

3.2 - WINNING BET LINES

Winning Bet Lines				
01 	02 	03 	04 	05 
06 	07 	08 	09 	10 
11 	12 	13 	14 	15 
16 	17 	18 	19 	20 
21 	22 	23 	24 	25 
26 	27 	28 	29 	30 

- Only the highest win per bet line is paid.
- Bet lines win if the winning symbols are in succession from the leftmost reel to the right.
- All wins shown in cash.

4.1 - MENU CONTROLS



SPIN

Tap to start spin at the current Bet Lines, Bet Size and Bet Level.
Tap the button or the game area during a spin to stop the reels.
Press the <Space> key to start spin at the current Bet Lines, Bet Size and Bet Level. (applicable to PC version only)
Press and Hold <Space> key will continue game spins until it is released. (applicable to PC version only)



STOP

Tap to stop Auto Spin.
The number on the button indicates the remaining number of spins for Auto Spin.



AUTO SPIN

Auto Spin automatically plays the game for a selected number of spins.
Tap on the values to select number of Auto Spins.
Stop Auto Spin if balance decreases by (value specified by player): Auto Spin is automatically disabled when the balance is decreased by this value (in reference to the balance when the Auto Spin is initiated).
Tap on More to display more options for Auto Spin.
Stop Auto Spin if balance increases by (value specified by player): Auto Spin is automatically disabled when the balance is increased by this value (in reference to the balance when the Auto Spin is initiated).
Stop Auto Spin if a single win exceeds (value specified by player): Auto Spin is automatically disabled when a single win exceeds this value.



BET OPTIONS

Bet Size: Scroll to select the Bet Size.
Bet Level: Scroll to select the Bet Level.
Bet Amount: Scroll to select the Bet Amount.
Max Bet: Tap to set Bet Size and Bet Level to maximum value.



SOUND

Tap to turn sound ON or OFF.



PAYTABLE

Shows winning combinations and payable.



RULES

Show the game rules and button functions.



HISTORY

Shows details of the previous games played. Scroll down to the end to load more records.
Tap to select the dates of games to be shown in History.



BACK

Tap to leave the game and go back to previous page.



MORE

Tap to access Settings, Paytable, Game Rules and Game History.



CLOSE

Tap to return to the Main Game