

Certification Report. Pocket Games Software Game Audit Report –  
Legendary Monkey King

Report Identification PGS-UK-220107-01-GC-R1

Certification Laboratory



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UKAS ISO/IEC 17025  
Accreditation No: 9263



Accredited to  
ISO/IEC 17025:2005

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Report prepared for Pocket Games Software Limited  
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Jurisdiction Gambling Commission  
United Kingdom

Technical Standard used  
for testing UK Gambling Commission Remote Gambling and  
Software Technical Standards, February 2021.  
UK Gambling Commission Testing Strategy for  
Compliance with Remote Gambling and Software  
Technical Standards, February 2021.

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Gaming Associates



## 1 Notations

### 1.1 Confidentiality

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### 1.2 Disclaimer

ga has reported on what it has discovered through evaluation of Pocket Games Software's game Legendary Monkey King.



## 2 Administration

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### 2.2 Version

Version	Description	Date
V0.1	Initial draft – HMZA	2021-12-24
V1.0	QA – BPHU	2022-01-07

## 3 Executive Summary

### 3.1 Introduction

Pocket Games Software Limited. (Pocket Games Software) has requested Gaming Associates (**ga**) to test their game Legendary Monkey King against the compliance requirements of the UK Gambling Commission (UKGC) Remote Gambling and Software Technical Standards.

**ga** has tested the Pocket Games Software game Legendary Monkey King against the requirements listed in “Section 3: Remote gambling and software technical standards (RTS)”.

The testing has been performed according to UKGC Game testing requirements:

#### Game testing:

1. Verification of game design – Maths, artwork/rules as displayed to players, and theoretical RTP.
2. Software testing - This involves verifying the software implementation of the above game design, artwork, maths and theoretical RTP through testing of the game on an environment which reflects the intended live environment; verification of game rules, actual RTP using simulation, emulation and manual testing; any scaling and mapping used to convert raw RNG output to game outcomes.

This report presents the results of testing performed by **ga** for the Legendary Monkey King game. SHA-1 hashes of the game are listed in Annex A: SHA-1 Hashes.

### 3.2 Scope of Testing

The scope of testing included the following UKGC requirements:

- ♣ Section 3: Remote gambling and software technical standards (RTS)
  - RTS 1 – Customer account information
  - RTS 2 – Displaying transactions
  - RTS 3 – Rules, game descriptions and the likelihood of winning
  - RTS 4 – Time-critical events
  - RTS 5 – Result determination
  - RTS 6 – Result determination for play-for-free games
  - RTS 7 – Generation of random outcomes
  - RTS 8 – Auto-play functionality
  - RTS 10 – Interrupted gambling
  - RTS 12 – Financial limits
  - RTS 13 – Time requirements and reality checks
  - RTS 14 – Responsible product design

This compliance evaluation does not include evaluation of the Random Number Generator (RNG). The RNG being used has already been certified as per UK RNG testing requirements.

Verification of actual RTP has been performed using simulated game result data utilising the UK RNG testing certified RNG.

### 3.3 Test Summary

1. Game name: Legendary Monkey King
2. Channels (game clients):  
HTML5: Supports Desktop and Mobile browsers
3. Game version: 1.3.0.6



4. Versions of games that the game supersedes: None
5. Theoretical return to player (RTP): 96.71%
6. Actual RTP (calculated from simulated game results): 96.81%
7. Jackpot: No

### **3.4 Conclusions and Recommendations**

Pocket Games Software's game Legendary Monkey King complies with the requirements of the UKGC Remote Gambling and Software Technical Standards.

**ga** recommends the Pocket Games Software game - Legendary Monkey King to be approved for use in the Pocket Games Software production system.